

Duration: 60 Mins

Total Marks: 40

ID: ITISKILL4860CQ

Student Name: _____ Roll No: _____

1. Priyanka found faster way to pack products at the factory. What should she do?

- A) Share the faster packing method with her team
B) Continue packing the way the team has been doing
C) Pack products faster than her coworkers
D) None of these

2. What are the different steps in Design Thinking?

- A) Imagine, Decide, Create and Try
B) Try, Create and Decide
C) Imagine, Plan and Try
D) Listen, Choose, Plan, Try, Ask

3. Shreeja made a new bag design and showed it to 5 different people for feedback. Why is it important to listen to different users and not just one?

- A) Because it's fun
B) To get a lot of appreciation for her work
C) To understand the common problems from different users
D) To get a lot of ideas

4. What are some resource related problems in a workplace?

- A) Not Enough Space
B) Shortage of Materials
C) Machine Problems
D) All of these

5. Venu is a fabric cutter. His team made a mistake in cutting cloth. What's a good way to handle it?

- A) Wait for someone else to solve it
B) Discuss and find a way to fix it
C) Get angry and scold his team
D) Blame the person who cut the cloth

6. When thinking of new ideas, why is it important to share ideas with others, even if they are not perfect?

- A) To make others feel included.
B) To show off your knowledge.
C) To impress others.
D) Talking can help make ideas better.

7. Amit's team is feeling low because of a failed project. As a leader, what should he do?

- A) Encourage learning from mistakes
B) Ignore his team members
C) Blame them for the failure
D) Scold them

8. Which of the following are good work habits?

- A) Following workplace rules
B) All of the above
C) Not giving up when something goes wrong
D) Staying calm when work is challenging

9. Ravi and his team are deciding on a new machine for the factory. How should they make the final choice?

- A) Ravi should pick the machine he likes
B) Look at all the details, think carefully about their needs & budget and then make the choice
C) Choose the cheapest machine available
D) Choose the first machine they see

10. Which of the following best describes the self-management skill of reliability?

- A) Not being honest with coworkers
B) Not completing tasks on time
C) People always trust you to do your job well
D) Ignoring the needs of others

11. If more workers know how to work, what will happen?

- A) More work gets done
B) Loss for the company
C) Confusion
D) Less work gets done

12. Which of the following behaviors is NOT a characteristic of a team player?

- A) Taking credit for others' work
B) Willingness to help others
C) Listening to teammates' ideas
D) Respecting different viewpoints

13. While working with your team on a project, one of your coworkers is finding it difficult to finish their job. What should you do in this situation?

- A) Finish their work for them.
B) Help and support them to finish their work.

- C) Complain about them to the boss. D) Ignore their problem and focus on your own work.

14. Simi is always trying out new ways to reuse the waste materials. She is the ____?

- A) Peacekeeper B) Doer
C) Planner D) Idea Person

15. Sameera is trying to make a better school bag using Design Thinking. What would be her next step after understanding what students need in a bag?

- A) Ask students to test the bags B) Choose the material for the bag
C) Choose the colour of the bag D) Plan different bag designs

16. What does working well together mean?

- A) Offering to help when someone needs it B) Sharing ideas and listening
C) Finding solutions together D) All of these

17. Your community wants to reduce plastic waste. How can you use Design Thinking to find new ideas to solve this problem?

- A) Ignore the problem because it's too difficult to solve. B) Work together with shops and people nearby to find ways to use less plastic.
C) Make more things with plastic because they're easy to use. D) Blame others for the plastic waste issue.

18. You are making a new language learning app. Why should you let some people try it before it's done?

- A) To get appreciation. B) To show people how good you are at making apps.
C) Because it's fun to watch others try your app. D) To see how people use it and make it better.

19. You discover a mistake in your work that caused delays in the project. What should you do?

- A) Tell your boss about the mistake B) Blame team members for the delay
C) Ignore the mistake and continue working D) Wait for someone else to find out your mistake

20. Why is it important to think of new ways to solve problems?

- A) To waste time B) It is unnecessary to try new things.
C) New ideas can make work easier or faster. D) It is fun to try new things.

21. How does Design Thinking help solve problems?

- A) By trusting on personal assumptions B) By following a strict process
C) By guessing solutions randomly D) By understanding what people need and improving solutions

22. Which of the following ways can help you work well with people?

- A) Paying close attention to what people say B) Accepting your mistakes
C) Staying calm, even in challenging situations D) All of these

23. In a team where members have different ideas, and there is a disagreement in the team, what should be done?

- A) Discuss both ideas and find a way to make everyone agree B) Let them argue
C) Choose one idea without discussion D) Ask someone else to decide

24. What are some people related problems in a workplace?

- A) Workers don't know the tasks B) Not enough workers
C) All of these D) Communication problems

25. In a manufacturing unit, the packaging process is taking longer than usual, causing delays in shipments. What should the workers do?

- A) Complain to the management B) Continue packaging the same way
C) Ignore the problem D) Think of different ways to pack faster

26. What should you do before making a choice at work?

- A) Listen to others' ideas and ask questions B) Take time to think and then choose
C) Look at all the details D) All of these

27. Venu does not know how to use the new machine. What should he do?

- A) Ask for help and learn how to use the machine B) Stay silent till someone teaches him.
C) Take a break and do it later. D) Leave the job.

28. Savita works at a factory. A new machine she hasn't used before stops working. What should she do?

- A) Try again and believe in her ability to fix it. B) Ignore it.
C) Blame someone else. D) Hide the machine.

29. You are working on something difficult, but it's not going well. What should you do?

- A) Get upset and quit trying. B) Take a break and give up.
C) Ask someone else to do it D) Keep trying and look for another way.
for you.

30. Priya works at a factory where she operates a packaging machine. When the machine suddenly stops working, Priya quickly finds another way to do her work. Which self-management skill does Priya use?

- A) None of these B) Adaptability
C) Conflict management D) Honesty and Integrity

31. Which of the following is NOT a people skill required in a workplace?

- A) Supporting coworkers B) Being kind
C) Listening D) Technical skills

32. Ranjana works at a restaurant. How can Ranjana use design thinking to improve the restaurant's menu?

- A) By guessing what customers want. B) By talking to the customers, understanding their preferences, making changes to the menu and asking for feed- back
C) By copying other restaurants. D) By randomly selecting new dishes to add.

33. Which of these situations shows people working well together as a team?

- A) Two people arguing and not agreeing B) None of these
C) One person doing all the work without any help from team members D) A group sharing ideas and listening to each other

34. Which of the following is a self-management skill?

- A) Honesty and Integrity B) Commitment
C) Adaptability and Flexibility D) All of these

35. Raj works as a factory manager. He has a big order to

deliver but there aren't enough workers. What should Raj do?

- A) Ignore the problem B) Request workers to work extra hours
C) Cancel the orders D) Stop working

36. You notice a coworker struggling with their workload. What should you do?

- A) Report their struggles to the supervisor. B) Laugh at their inability to manage their workload.
C) Ignore their struggles and focus on your own work. D) Offer to help them with their tasks.

37. Rohan has come up with an idea to improve his work using Design Thinking. What must he do next?

- A) Write down his idea and keep it safe B) Think of another idea
C) Tell everyone about it D) Apply and test if it works

38. You are working on a team project with tight deadlines. Your coworker falls ill, leaving their portion of the work incomplete. What should you do?

- A) Keep working on your own tasks B) Ask other team members for help and complete your coworker's task
C) Criticise your coworker for not completing his work D) Complain your supervisor about the incomplete work

39. Ravi wants to make a new chair for his school using Design Thinking. What should he do first?

- A) Plan how to make the chair B) Listen to what students want in a chair
C) Choose the colour of the chair D) Test different chair designs

40. If your first design doesn't work, what should you do?

- A) None of these B) Ask for feedback and try to improve
C) Give up on it D) Make something else