

Duration: 180 Mins

Total Marks: 40

ID: ITISKILL0041CV

Student Name: _____ Roll No: _____

1. Priyanka found faster way to pack products at the factory. What should she do?

- A) None of these
- B) Share the faster packing method with her team
- C) Pack products faster than her coworkers
- D) Continue packing the way the team has been doing

2. Which of the following are good work habits?

- A) Not giving up when something goes wrong
- B) Following workplace rules
- C) All of the above
- D) Staying calm when work is challenging

3. You are working on a team project with tight deadlines. Your coworker falls ill, leaving their portion of the work incomplete. What should you do?

- A) Criticise your coworker for not completing his work
- B) Keep working on your own tasks
- C) Ask other team members for help and complete your coworker's task
- D) Complain your supervisor about the incomplete work

4. What should you do before making a choice at work?

- A) All of these
- B) Take time to think and then choose
- C) Listen to others' ideas and ask questions
- D) Look at all the details

5. You discover a mistake in your work that caused delays in the project. What should you do?

- A) Tell your boss about the mistake
- B) Blame team members for the delay
- C) Ignore the mistake and continue working
- D) Wait for someone else to find out your mistake

6. Amit's team is feeling low because of a failed project. As a leader, what should he do?

- A) Ignore his team members
- B) Scold them
- C) Blame them for the failure
- D) Encourage learning from mistakes

7. What does working well together mean?

- A) Sharing ideas and listening
- B) All of these
- C) Finding solutions together
- D) Offering to help when someone needs it

8. Which of the following behaviors is NOT a characteristic of a team player?

- A) Respecting different viewpoints
- B) Taking credit for others' work
- C) Willingness to help others
- D) Listening to teammates' ideas

9. What are some people related problems in a workplace?

- A) Communication problems
- B) All of these
- C) Workers don't know the tasks
- D) Not enough workers

10. In a team where members have different ideas, and there is a disagreement in the team, what should be done?

- A) Discuss both ideas and find a way to make everyone agree
- B) Ask someone else to decide
- C) Choose one idea without discussion
- D) Let them argue

11. Sameera is trying to make a better school bag using Design Thinking. What would be her next step after understanding what students need in a bag?

- A) Ask students to test the bags
- B) Choose the material for the bag
- C) Choose the colour of the bag
- D) Plan different bag designs

12. Which of the following is NOT a people skill required in a workplace?

- A) Technical skills
- B) Being kind
- C) Listening
- D) Supporting coworkers

13. Which of these situations shows people working well together as a team?

- A) A group sharing ideas and listening to each other
B) One person doing all the work without any help from team members
C) None of these
D) Two people arguing and not agreeing

14. How does Design Thinking help solve problems?

- A) By guessing solutions randomly
B) By following a strict process
C) By trusting on personal assumptions
D) By understanding what people need and improving solutions

15. Which of the following ways can help you work well with people?

- A) Staying calm, even in challenging situations
B) Accepting your mistakes
C) All of these
D) Paying close attention to what people say

16. Which of the following is a self-management skill?

- A) Honesty and Integrity
B) Commitment
C) Adaptability and Flexibility
D) All of these

17. When thinking of new ideas, why is it important to share ideas with others, even if they are not perfect?

- A) To impress others.
B) To make others feel included.
C) To show off your knowledge.
D) Talking can help make ideas better.

18. You are making a new language learning app. Why should you let some people try it before it's done?

- A) To get appreciation.
B) To show people how good you are at making apps.
C) To see how people use it and make it better.
D) Because it's fun to watch others try your app.

19. If your first design doesn't work, what should you do?

- A) Give up on it
B) Ask for feedback and try to improve
C) None of these
D) Make something else

20. If more workers know how to work, what will happen?

- A) Confusion
B) More work gets done
C) Less work gets done
D) Loss for the company

21. What are some resource related problems in a workplace?

- A) All of these
B) Not Enough Space
C) Machine Problems
D) Shortage of Materials

22. Your community wants to reduce plastic waste. How can you use Design Thinking to find new ideas to solve this problem?

- A) Blame others for the plastic waste issue.
B) Work together with shops and people nearby to find ways to use less plastic.
C) Make more things with plastic because they're easy to use.
D) Ignore the problem because it's too difficult to solve.

23. Simi is always trying out new ways to reuse the waste materials. She is the ____?

- A) Peacekeeper
B) Planner
C) Idea Person
D) Doer

24. In a manufacturing unit, the packaging process is taking longer than usual, causing delays in shipments. What should the workers do?

- A) Continue packaging the same way
B) Complain to the management
C) Ignore the problem
D) Think of different ways to pack faster

25. Savita works at a factory. A new machine she hasn't used before stops working. What should she do?

- A) Hide the machine.
B) Blame someone else.
C) Try again and believe in her ability to fix it.
D) Ignore it.

26. You notice a coworker struggling with their workload. What should you do?

- A) Ignore their struggles and focus on your own work.
B) Report their struggles to the supervisor.
C) Laugh at their inability to manage their workload.
D) Offer to help them with their tasks.

27. Rohan has come up with an idea to improve his work using Design Thinking. What must he do next?

- A) Apply and test if it works
B) Think of another idea
C) Write down his idea and keep it safe
D) Tell everyone about it

28. Which of the following best describes the self-management skill of reliability?

- A) Not completing tasks on time
B) People always trust you to do your job well
C) Ignoring the needs of others
D) Not being honest with coworkers

29. Raj works as a factory manager. He has a big order to deliver but there aren't enough workers. What should Raj do?

- A) Ignore the problem
B) Request workers to work extra hours

C) Stop working

D) Cancel the orders

30. Venu is a fabric cutter. His team made a mistake in cutting cloth. What's a good way to handle it?

- A) Get angry and scold his team
- B) Discuss and find a way to fix it
- C) Blame the person who cut the cloth
- D) Wait for someone else to solve it

31. Priya works at a factory where she operates a packaging machine. When the machine suddenly stops working, Priya quickly finds another way to do her work. Which self-management skill does Priya use?

- A) Adaptability
- B) Honesty and Integrity
- C) Conflict management
- D) None of these

32. Why is it important to think of new ways to solve problems?

- A) It is unnecessary to try new things.
- B) New ideas can make work easier or faster.
- C) It is fun to try new things.
- D) To waste time

33. Shreeja made a new bag design and showed it to 5 different people for feedback. Why is it important to listen to different users and not just one?

- A) To get a lot of appreciation for her work
- B) To get a lot of ideas
- C) Because it's fun
- D) To understand the common problems from different users

34. Ravi wants to make a new chair for his school using Design Thinking. What should he do first?

- A) Listen to what students want in a chair
- B) Plan how to make the chair
- C) Choose the colour of the chair
- D) Test different chair designs

35. Ravi and his team are deciding on a new machine for the factory. How should they make the final choice?

- A) Choose the first machine they see
- B) Choose the cheapest machine available

C) Ravi should pick the machine he likes

D) Look at all the details, think carefully about their needs & budget and then make the choice

36. Ranjana works at a restaurant. How can Ranjana use design thinking to improve the restaurant's menu?

- A) By randomly selecting new dishes to add.
- B) By copying other restaurants.
- C) By talking to the customers, understanding their preferences, making changes to the menu and asking for feedback
- D) By guessing what customers want.

37. Venu does not know how to use the new machine. What should he do?

- A) Ask for help and learn how to use the machine
- B) Take a break and do it later.
- C) Stay silent till someone teaches him.
- D) Leave the job.

38. You are working on something difficult, but it's not going well. What should you do?

- A) Get upset and quit trying.
- B) Ask someone else to do it for you.
- C) Take a break and give up.
- D) Keep trying and look for another way.

39. While working with your team on a project, one of your coworkers is finding it difficult to finish their job. What should you do in this situation?

- A) Help and support them to finish their work.
- B) Complain about them to the boss.
- C) Ignore their problem and focus on your own work.
- D) Finish their work for them.

40. What are the different steps in Design Thinking?

- A) Imagine, Plan and Try
- B) Try, Create and Decide
- C) Listen, Choose, Plan, Try, Ask
- D) Imagine, Decide, Create and Try